



Fédération Internationale des Lutttes Associées
International Federation Of Associated Wrestling Styles

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MODIFICATION TO THE WRESTLING RULES AND COMPETITION SYSTEM **MOTIVATION OF THE CHANGE**

FILA has throughout its existence modified and adapted its Rules to try and make wrestling more attractive and interesting for the public and the media. These modifications were often made to make up for the problems observed, which explains the regular interpretations that were adopted at each Congress.

For the first time important modifications are submitted to the Congress with the objective to fundamentally modify the image and the content of wrestling.

These proposals are the result of the largest consultation undertaken by the FILA to modify these Rules. Forums of discussions were organised on each continent, enquiries and proposals submitted to each National Federation. The opinions of journalists, TV companies and those who are more or less involved in wrestling were also consulted.

All these modifications were tested by various National Federations and are part of a new global vision of the content of wrestling. This is the reason for which FILA proposes to you the complete acceptance, since partial amendments would make us fall back into the past, without resolving the fundamental problems..

These changes are really necessary to modify the image of wrestling and are essential if our sport wants to resist to the pressure of the IOC, in order to adapt the Olympic Games programme to the requests of the sponsors who want attractive sports, modern and interesting for the television viewers.

MODIFICATIONS TO THE RULES

A. COMPETITION SYSTEM

1. All wrestling competitions are held according to the direct elimination system, with repechage for the losers against those who must wrestle the match for first and second place. Search of the ideal number is done at the beginning of the competition and the matches are held starting from the bottom of the bracket. Repechage matches start with the wrestlers who lost in the first round (including during the matches when searching for the ideal number) against one of the two finalists up to the losers of the semi-finals, in direct line. The winners of the last two repechage matches receive each a bronze medal.
2. Each weight category starts and ends in one day. The weigh-in for each category takes place the day before the start of the competition of the category concerned

B. DURATION OF THE MATCHES

1. The duration of the matches is divided into 3 periods of 2 minutes each with a break of 30 seconds. At the end of each period a winner is obligatorily declared. The wrestler who wins two periods is declared the winner of the match. If the victory can be declared after two periods, the third period is suppressed. The fall automatically ends the match regardless of the period in which it occurs.
2. In case of a tie in a period the winner will be determined by successively examining the following elements:
 - The value of the technical points (3-2-1)
 - If the tie remains, the first technical point determines the winner

C. MODIFICATION TO THE SCORING SYSTEM

1. The wrestler who executes a 5 point grand amplitude hold is declared the winner of the period regardless of the score.
2. The wrestler who executes two 3 point holds in a period is declared the winner of the period regardless of the score.
3. The wrestler who has a difference of six technical points is also declared the winner of the period.
4. Each time a wrestler in the standing position puts a foot on the protection area, his opponent will receive one technical point.
5. All fleeing the mat and fleeing the holds standing or in par-terre position will be penalised as currently by one or two technical points and one caution.
6. All stopping of the matches for injuries without bleeding are penalised by one point to the opponent.
7. The additional point for all liftings from the ground is suppressed.
8. The point attributed to the wrestler who stands up from the ground is suppressed.
9. The ordered par terre position after a warning or passivity is suppressed.
10. The gut wrench and ankle lace holds can be executed several times consecutively.
11. The warning for passivity is suppressed.
12. In the exceptional case where the period ends in 2 minutes with 0-0 regardless of the possibility of penalisation for stepping out of the mat, fleeing the holds or fleeing the mat, a clinch will be ordered at the end of the 2 minute regular time. The referee will proceed with the drawing of lots to determine the wrestler who must clinch first. The clinch will last a maximum of 20 seconds. The current clinch rule remains in force for determining the winner. If after 20 seconds, the wrestler who won the clinch did not execute any action, he will lose 1 point.

13. For the clinch in Greco-Roman, the 2 wrestlers are put in the standing position, their feet in the central circle, chest to chest. The wrestler who won the toss, takes hold first and can execute an action when the referee whistles right after taking the hold, even though its opponent did not clinch.
14. The clinch in freestyle wrestling must be done in a different way. The wrestler who has won the draw must grip the leg of the opponent and this also in the case where the score is 0-0 at the end of 2 minute regular time.
15. The duration of the recovery time between two matches is reduced to 15 minutes in order to avoid interruptions in the competitions.

D. CLASSIFICATION SYSTEM

1. In view of the introduction of the direct elimination the wrestlers of each category will be placed in the following way:
 - The losers of the two finals for the bronze medals are placed 5th ex aequo
 - For placing the wrestlers as of 7th place the classification points determine the place. In case of a tie of classification points they will be placed by successively analysing the following criteria.
 1. The most victories by fall
 2. The most victories of matches by superiority (6 points difference)
 3. The most victories of periods by superiority
 4. The most technical points scored during the entire competition
 5. The less technical points received during the entire competition.
 - The wrestlers who participate in the repechage will also be placed according to the classification points scored during the entire competition.

CLASSIFICATION POINTS WON AFTER A BOUT

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| - Victory of a match by fall | 5 points |
| - Victory of a match by superiority, withdrawal, disqualification | 4 points |
| - Victory of a match by points | 3 points |
| - Defeat with technical points scored | 1 point |
| - Defeat with no technical points scored | 0 point |